

Gameflow

| Phase | Time | Action | |
|---------------------------------|------------|---|----------|
| Introduction 10 – 13 min | 2 min + | Introduction to the workshop aim | |
| | 3 min | Ground rules | Optional |
| | 3 min + | Introduction to the Simulation World – general | |
| | 5 min | Log in and distribution of roles & Magic circle | |
| Round 1 – Tutorial 25 min | Operations | | |
| | 15 min | Tutorial | |
| | Results | | |
| | 10 min | Explanation of the Results phase | |
| Goals | 3 min | What are your goals | |
| Round 2 15 – 18 min | Operations | | |
| | 10 min | Players make decisions | |
| | Results | | |
| | 5 min | Results Phase | |
| | 3 min | Reports from players | Optional |

| Operations | | |
|----------------------------|---------|------------------------|
| Round 3 15 – 30 min | 10 min | Players make decisions |
| | 10 min | The Future Summit |
| | 5 min | Players make decisions |
| | Results | |
| | 5 min | Results Phase |

| Operations | | |
|--|---------|------------------------|
| Round 5 – Optional 15 – 30 min | 10 min | Players make decisions |
| | 10 min | The Future Summit |
| | 5 min | Players make decisions |
| | Results | |
| | 5 min | Results |
| End of the simulation | | |

| | | |
|-------------------------------|---------|--|
| Debriefing 15 – 60 min | 5 min + | Simulation summary |
| | 5 min + | Small group discussions – goals, challenges, relationships |
| | 5 min + | Plenary – takeaways, connection to the real world |
| | 3 min + | Surveys |



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